

# AFTU

Analog FTU Hardware Debugging System

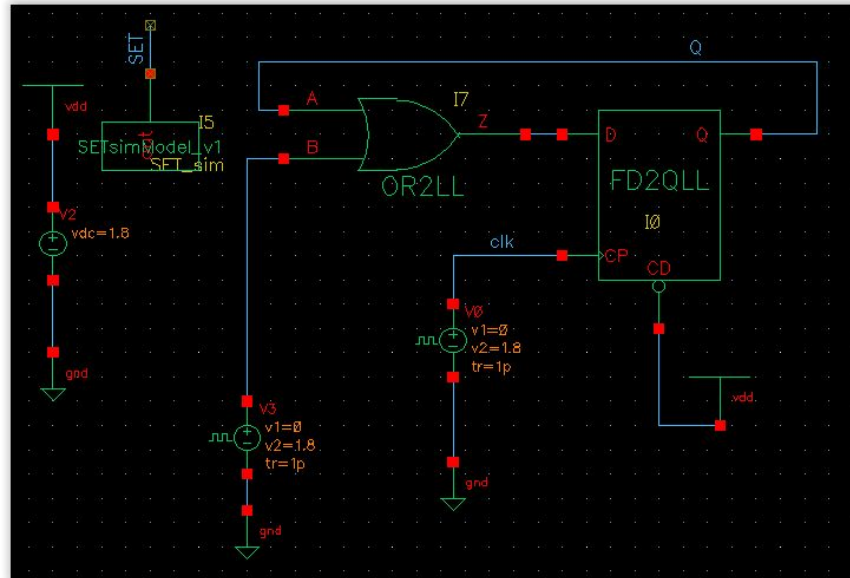
# What is AFTU?



The Analog FTU Hardware Debugging System  
is a tool to evaluate the **SEE sensitivity**  
of analog/mixed signal circuits  
at **transistor level**

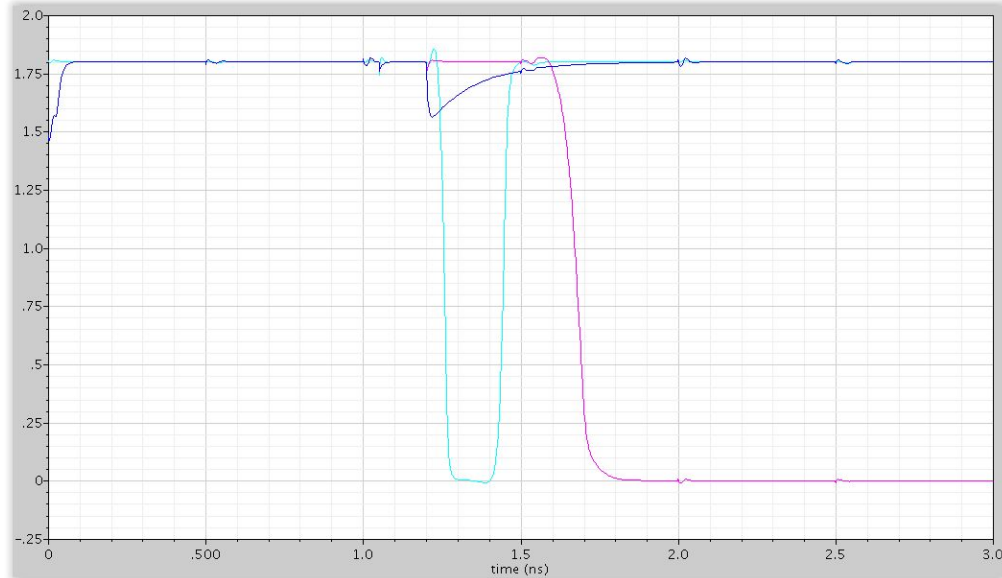
# How does it Work?

AFTU takes a Spectre design...



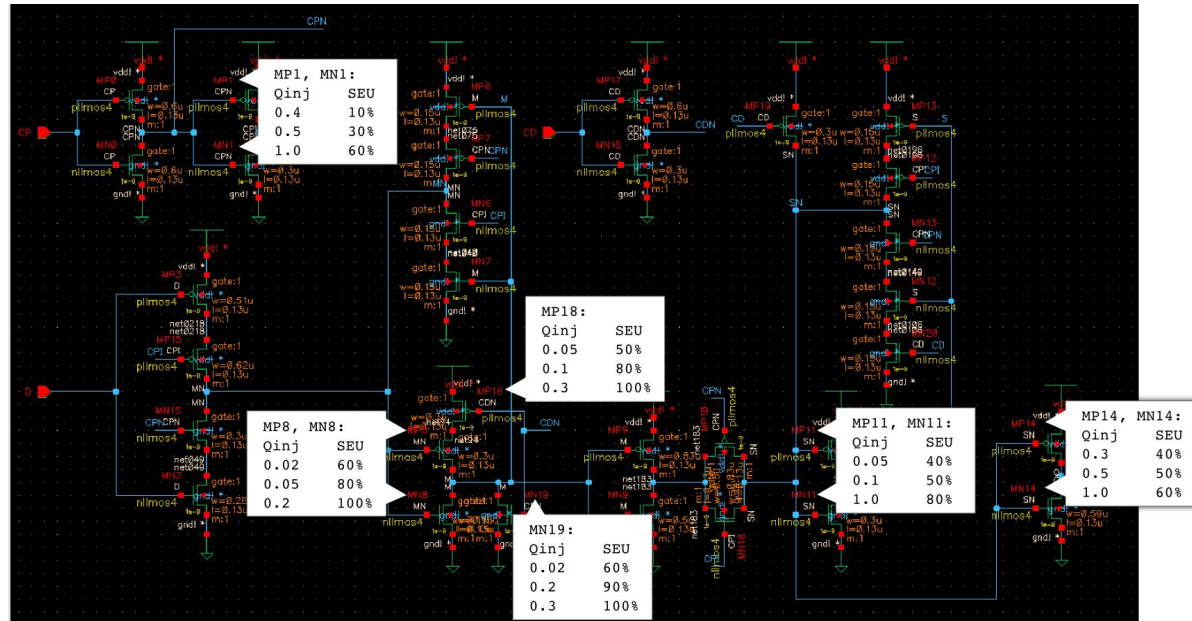
# How does it Work?

...emulates radiation conditions...

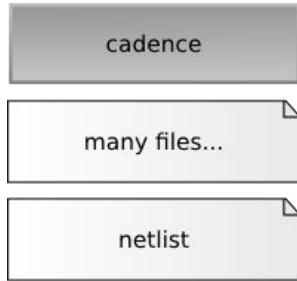


# How does it Work?

... and evaluates vulnerabilities



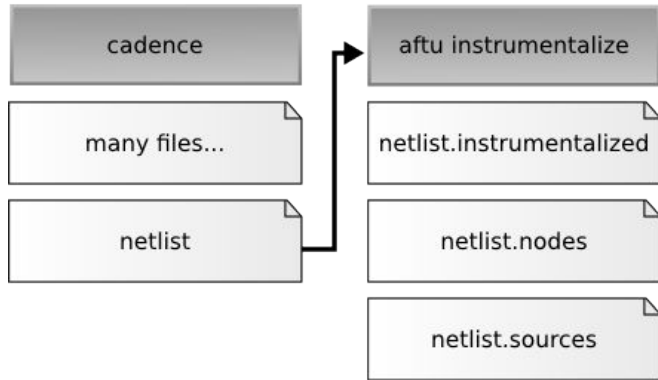
# AFTU Toolchain



## Before using AFTU:

- The user designs a circuit with Cadence as usual.
- The design is simulated through a testbench.
- Of all files generated by Cadence, we pick the **netlist**.

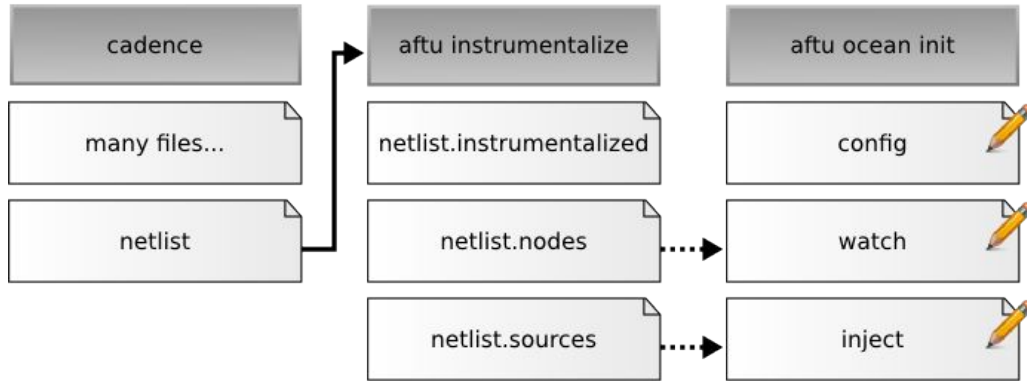
# AFTU instrumentalize



The [instrumentalizer](#) implements a parser for the SPECTRE language

- Replaces the **netlist** with a *functionally identical* one allowing radiation emulation.
- **netlist.nodes** lists all observable circuit nodes.
- **netlist.sources** lists all transistors where an impact can be emulated.

# AFTU ocean init

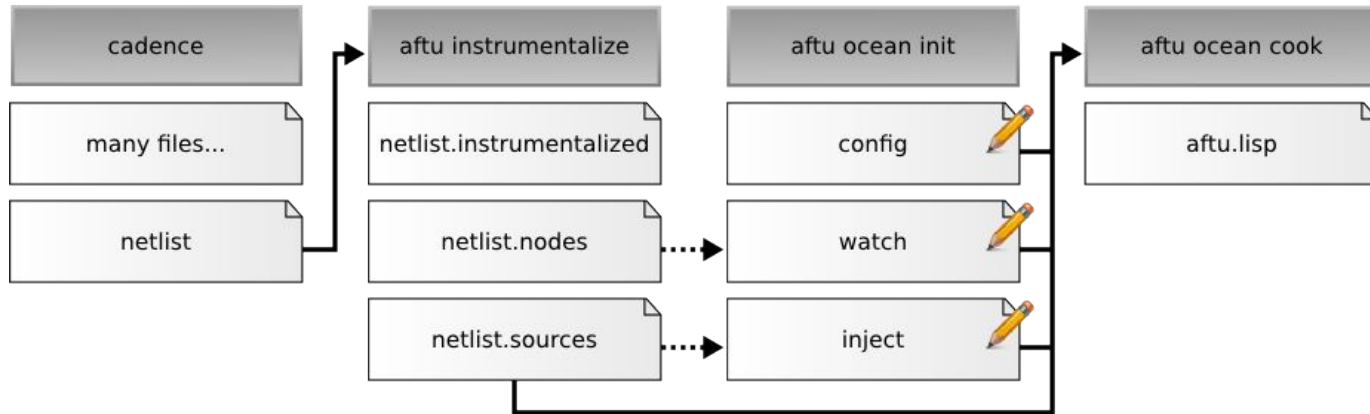


AFTU projects are flexible and give the user many options for analysis.

- **config** contains paths, times, heuristics, initial values...
- **watch** defines all elements in the circuit to be observed during the simulation
- **inject** defines where, when and how much charge we inject (radiation emulation).



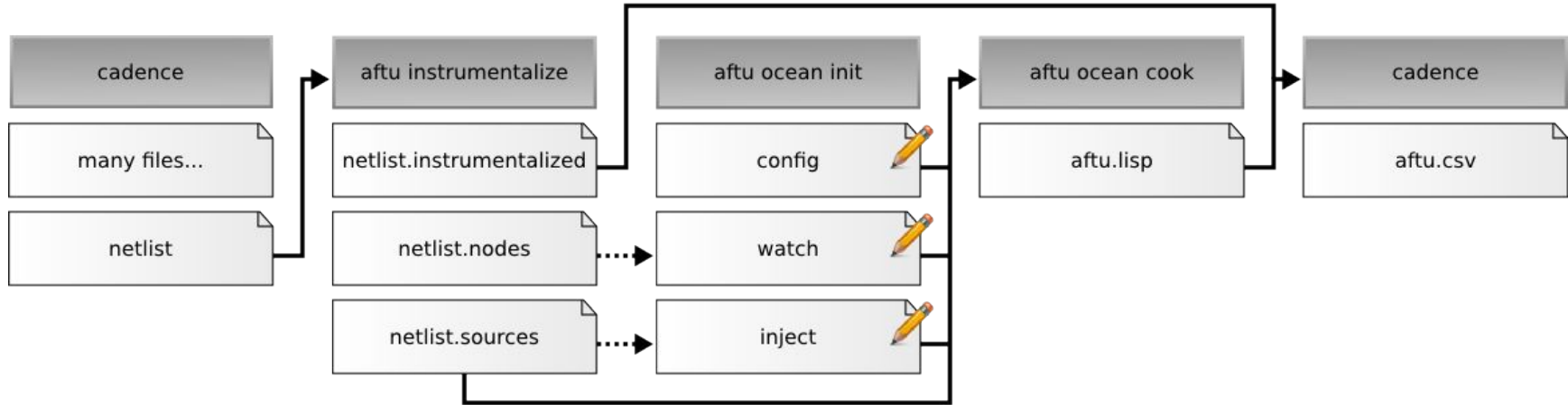
# AFTU ocean cook



From all this data a simulation script is produced

- Includes all paths and required data.
- Describes the way to perform the user defined test campaign.
- Defines how to analyze the results of the campaign.

# AFTU campaign



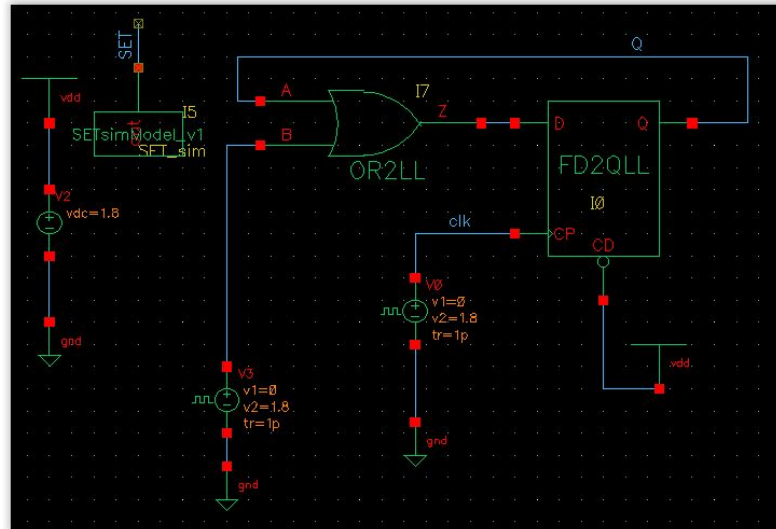
Cadence runs the provided script.

It produces a CSV file with the desired statistics.

This uncovers radiation vulnerabilities in the circuit.

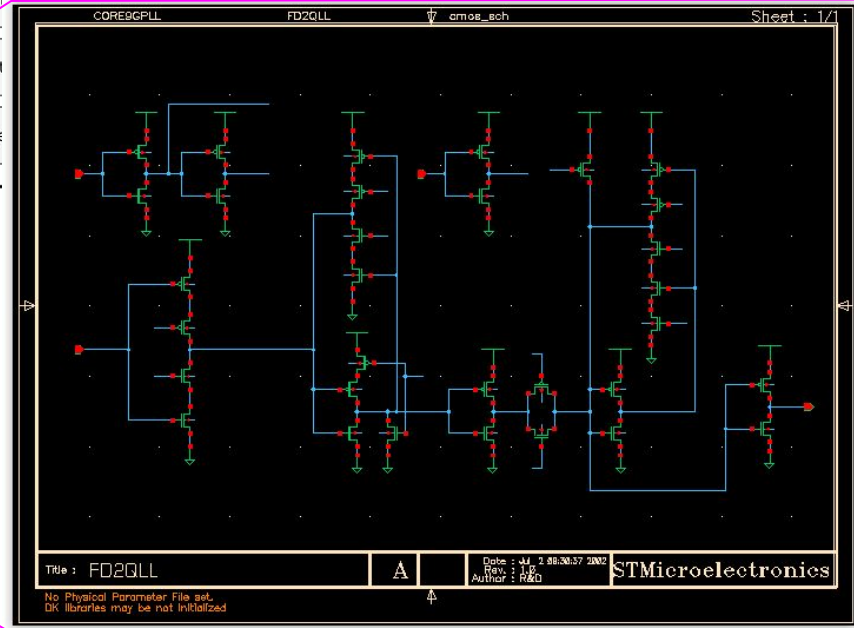
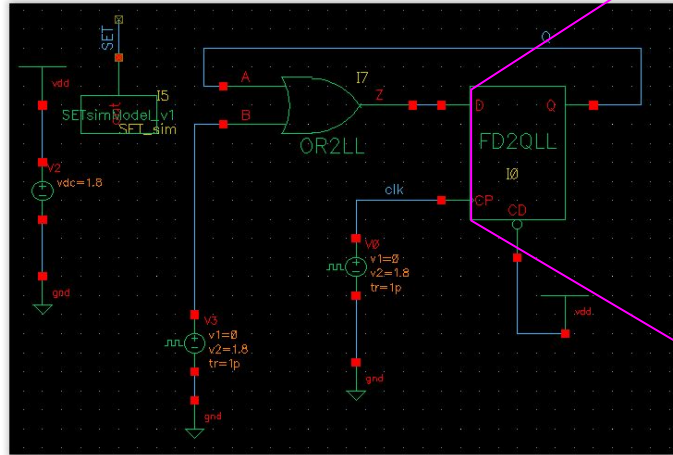
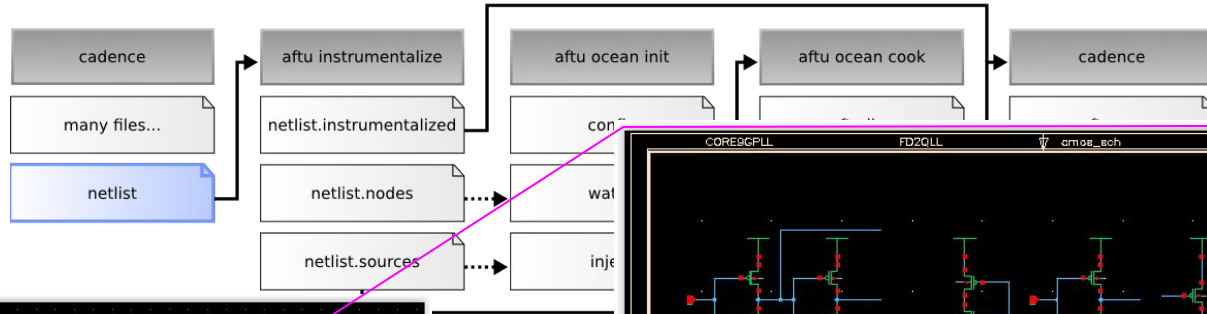
# A Practical Example

Let's say we have this circuit:

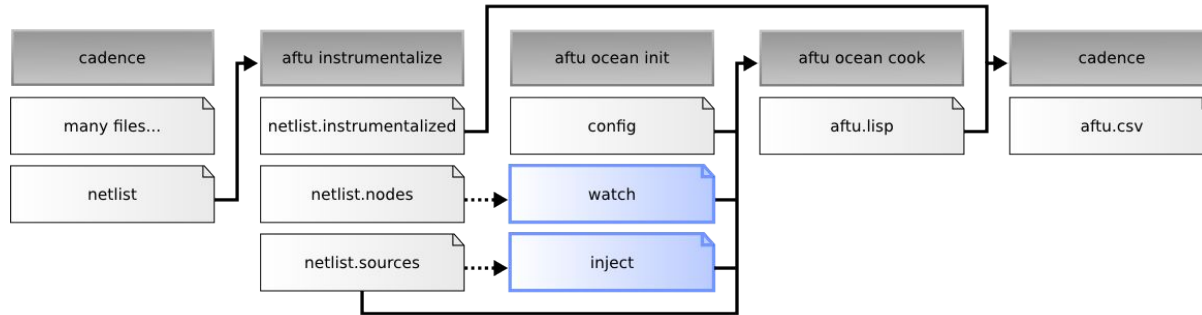


What is the critical charge to produce a SEU?

# Netlist



# Watch & Inject



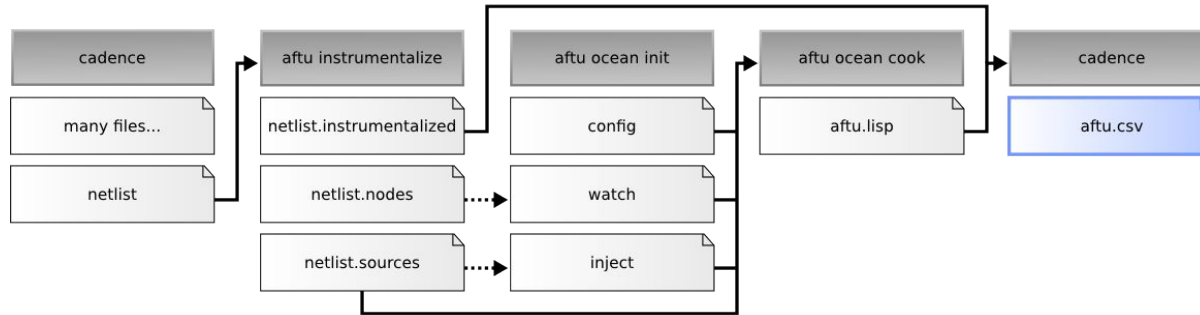
```
watch Q = /Q :  
  threshold = 0.975 ;
```

```
inject I0_MP19:  
  Q = .025p, .05p, 0.1p, .2p, .5p, .75p, 1p, 1.5p;  
  t = 1.0n, 1.1n, 1.2n, 1.3n, 1.4n, 1.5n, 1.6n, 1.7n, 1.8n, 1.9n;
```

```
inject I0_MN19:  
  Q = .025p, .05p, 0.1p, .2p, .5p, .75p, 1p, 1.5p;  
  t = 1.0n, 1.1n, 1.2n, 1.3n, 1.4n, 1.5n, 1.6n, 1.7n, 1.8n, 1.9n;
```

```
inject I0_MP18:  
  Q = .025p, .05p, 0.1p, .2p, .5p, .75p, 1p, 1.5p;  
  t = 1.0n, 1.1n, 1.2n, 1.3n, 1.4n, 1.5n, 1.6n, 1.7n, 1.8n, 1.9n;
```

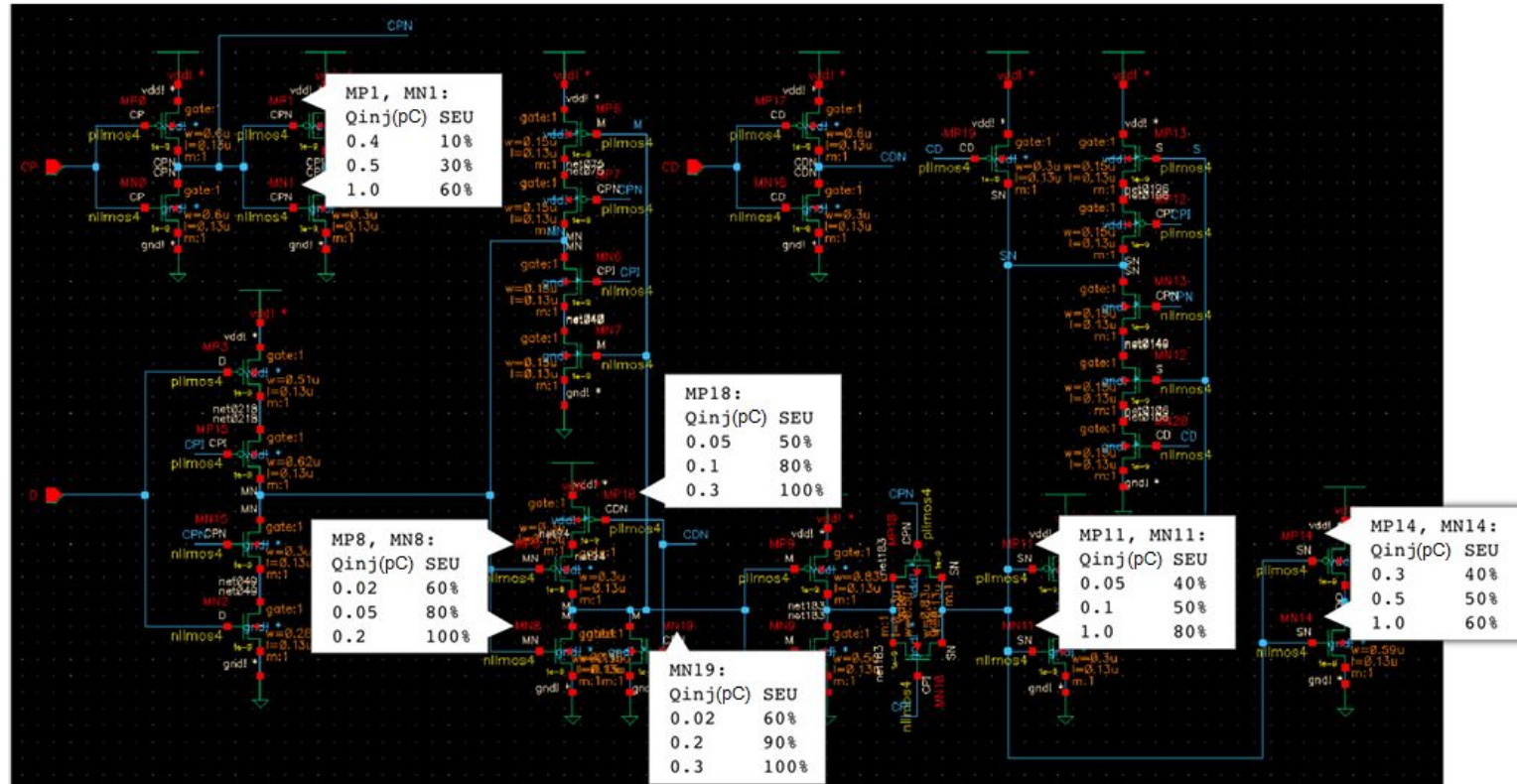
# Results



Output	ImpactNode	Qinj	Timp	Trec	Vmax
V_Q	I0_MP18	2.5e-14	1e-09	0.000000	0.001941
V_Q	I0_MP18	2.5e-14	1.1e-09	0.000000	0.00219
V_Q	I0_MP18	2.5e-14	1.9e-09	0.000000	0.003664
V_Q	I0_MP18	5e-14	1e-09	2.000000	1.807421
V_Q	I0_MP18	5e-14	1.1e-09	1.910000	1.807422
V_Q	I0_MP18	5e-14	1.2e-09	1.800000	1.807426
V_Q	I0_MP18	5e-14	1.3e-09	1.700000	1.807384
V_Q	I0_MP18	5e-14	1.8e-09	0.000000	0.519730
V_Q	I0_MP18	5e-14	1.9e-09	1.100000	1.803023

Output	ImpactNode	Qinj	Timp	Trec	Vmax
V_Q	I0_MN11	2.5e-14	1e-09	0.000000	0.006827
V_Q	I0_MN11	2.5e-14	1.9e-09	0.000000	0.016568
V_Q	I0_MN11	5e-14	1e-09	0.000000	0.017084
V_Q	I0_MN11	5e-14	1.3e-09	0.000000	0.005371
V_Q	I0_MN11	5e-14	1.4e-09	1.610000	1.806680
V_Q	I0_MN11	5e-14	1.5e-09	1.500000	1.806814
V_Q	I0_MN11	5e-14	1.6e-09	1.400000	1.805740
V_Q	I0_MN11	5e-14	1.7e-09	1.300000	1.802925
V_Q	I0_MN11	5e-14	1.8e-09	0.240000	1.404223

# Results



# Where do we go from here?



More technologies

More heuristics

Total dose analysis

Integrate in FTU2 cloud-based GUI

Research Mixed AFTU/FTU2 simulations

Speed up Cadence simulation